# **Computational Analysis of Sound and Music**



# **Research Project – Literature Research**

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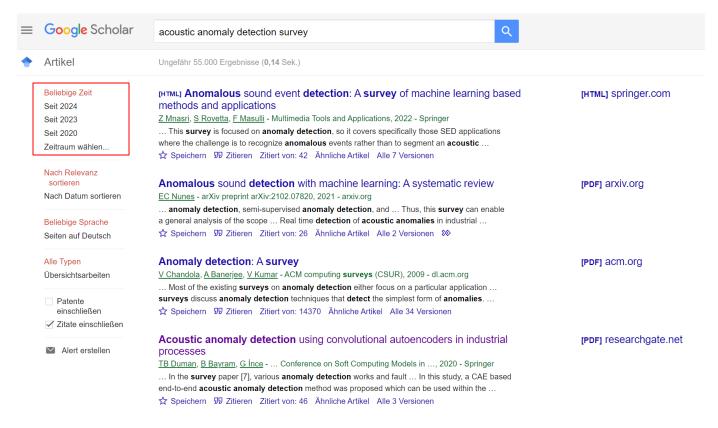
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#### Sources

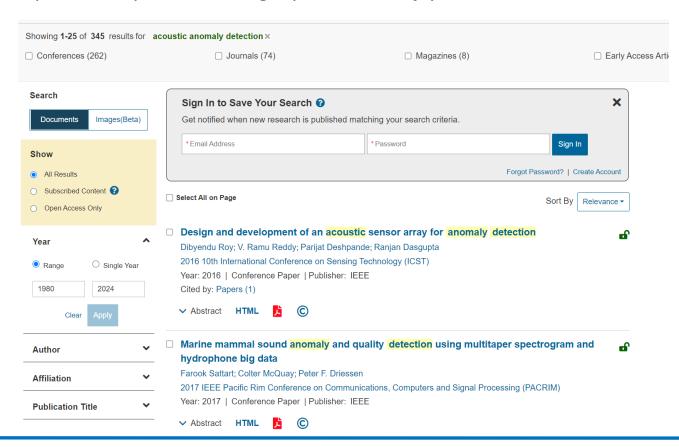
https://scholar.google.de/





## **Sources**

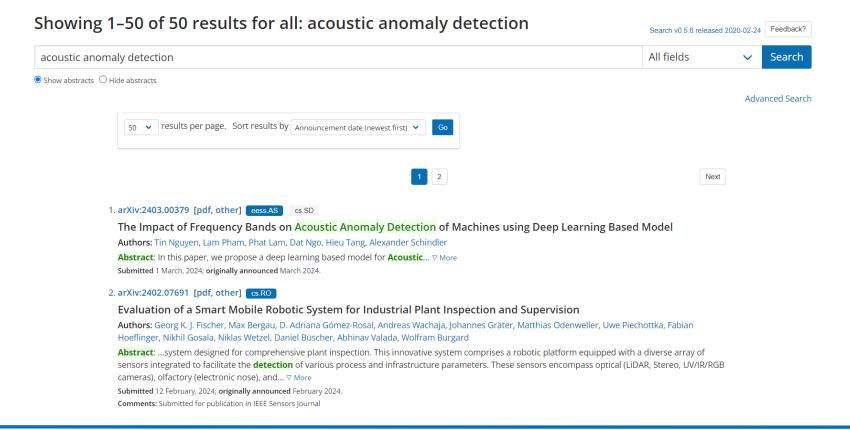
https://ieeexplore.ieee.org/Xplore/home.jsp





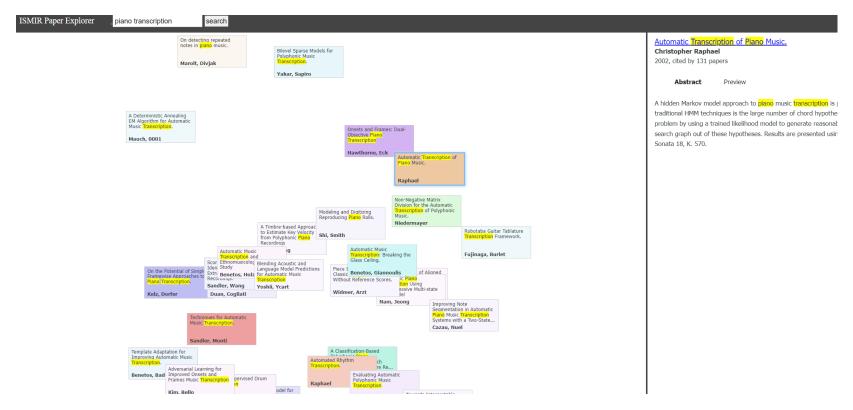
## **Sources**

https://arxiv.org/



## **Sources**

https://ismir-explorer.ai.ovgu.de/app/



## **General recommendations**

- Focus first on most recent publications (2020-2024)
- Reverse literature research (check references of references)
- Focus on conference papers (high-ranked conferences: ISMIR, DAFx, ICMC, IEEE ...)
- Articles are around 8-12 pages -> more comprehensive review
- Look for "review paper" / "survey paper" as a starting point



## How to (quickly) read a paper?

- First skim through (fast read-through)
  - Introduction
  - Conclusion
  - Figures
- Second (more detailed) read (if promising)
  - (Methodology)
  - (Evaluation & Results)



## How to take notes

- Mark passages using PDF reader (Acrobat Reader)
- Save reference metadata (be thorough once, and relaxed later)
- Rename PDF files consistently (e.g. using the BibTex key)
- Take bullet point notes in text file (or LaTeX project)

## How to take notes (continued)

Think of categories/criteria to compare different methods

|         | Feature  | Dataset  | Model       |
|---------|----------|----------|-------------|
| Author1 | MFCC     | AudioSet | CNN         |
| Author2 | Mel Spec | AudioSet | Transformer |
| Author3 | Mel Spec | FSD50k   | CRNN        |

This can give your related work section a structure later (one paragraph for each column)