

# AI-based Audio Analysis of Music and Soundscapes

## Deep Learning

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# Deep Learning Outline

- Introduction
- Fully Connected Neural Networks
- Convolutional Neural Networks

# Deep Learning

## Introduction

- Artificial neural networks → mimic brain processing
  - Connected neurons
  - Weighted input summation
  - Non-linear processing

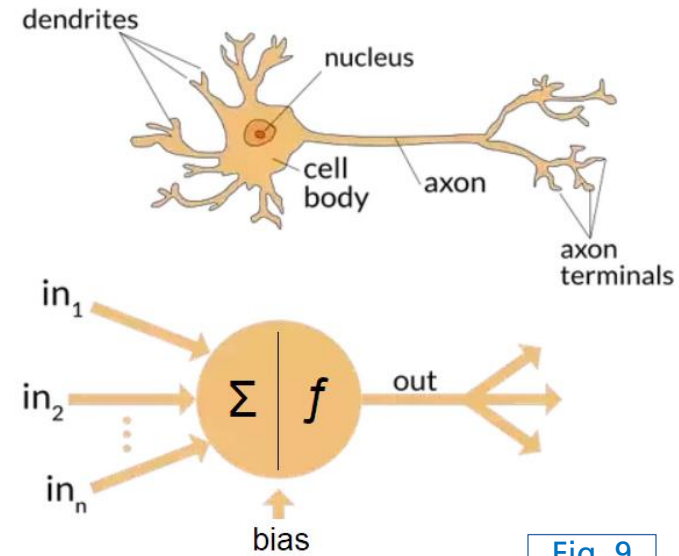


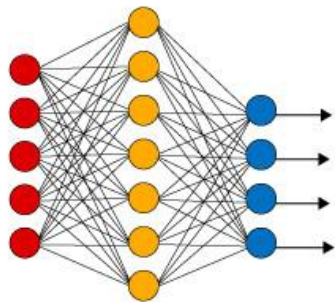
Fig. 9

# Deep Learning

## Introduction

- Artificial neural networks → mimic brain processing
  - Connected neurons
  - Weighted input summation
  - Non-linear processing
- Shallow networks

Simple Neural Network



● Input Layer    ● Hidden Layer    ● Output Layer

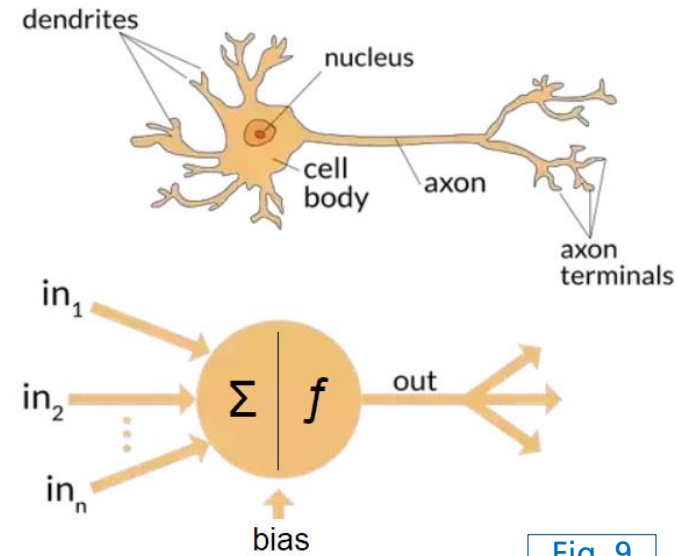


Fig. 9

Fig. 10

# Deep Learning

## Introduction

- Artificial neural networks → mimic brain processing
  - Connected neurons
  - Weighted input summation
  - Non-linear processing
- Shallow networks → deep networks

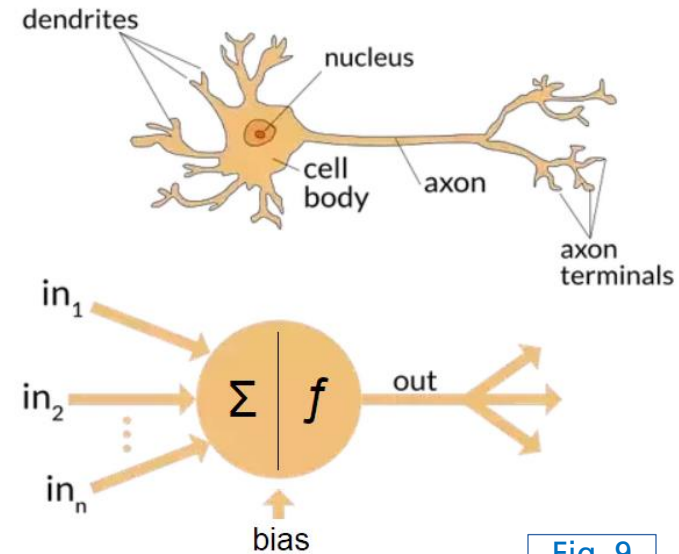
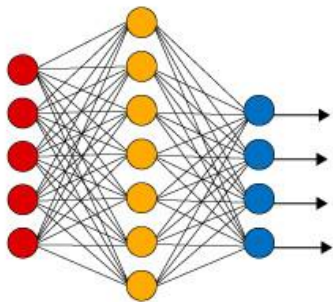
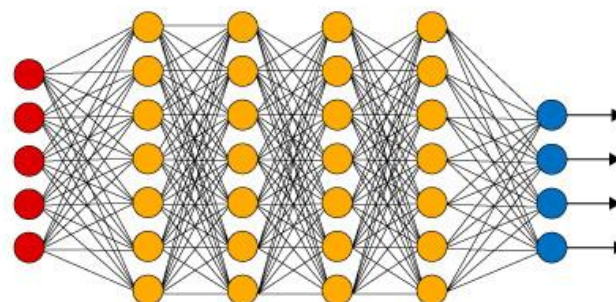


Fig. 9

Simple Neural Network



Deep Learning Neural Network



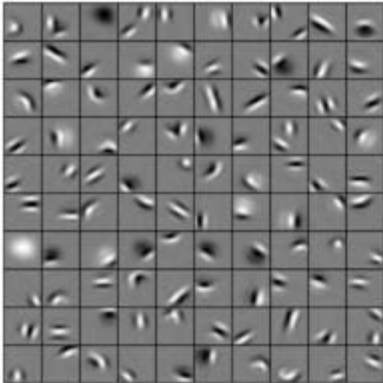
● Input Layer    ● Hidden Layer    ● Output Layer

Fig. 10

# Deep Learning

## Introduction

- Hierarchical feature learning
  - Example (face recognition)



Edges, curves

Fig. 11

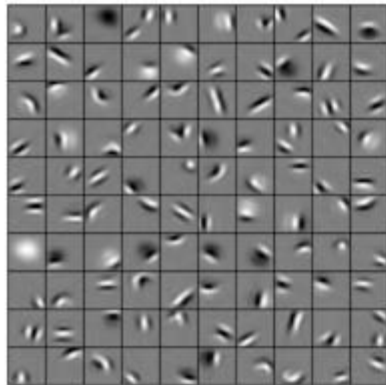
First layers

Final layers

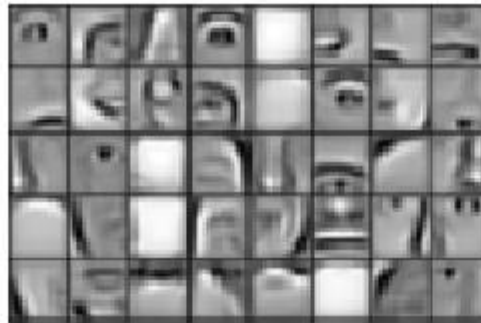
# Deep Learning

## Introduction

- Hierarchical feature learning
  - Example (face recognition)



Edges, curves



Shapes, object parts

First layers

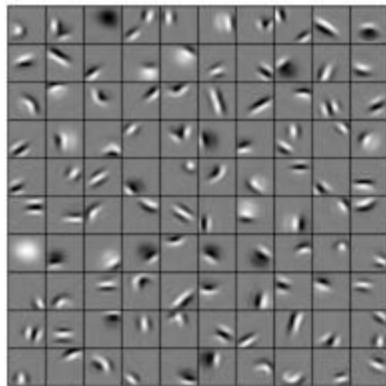
Final layers

Fig. 11

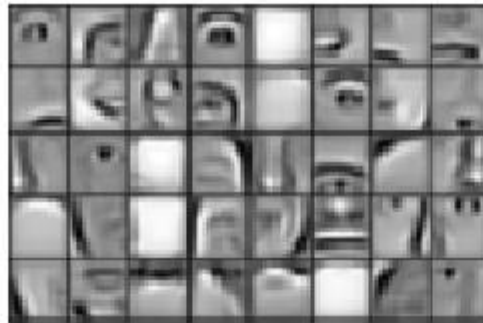
# Deep Learning

## Introduction

- Hierarchical feature learning
  - Example (face recognition)



Edges, curves



Shapes, object parts



Objects (faces)

Fig. 11

First layers

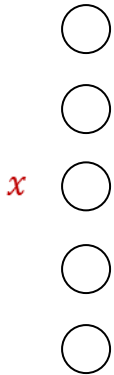
Final layers



# Deep Learning

## Fully-connected (Deep) Neural Networks

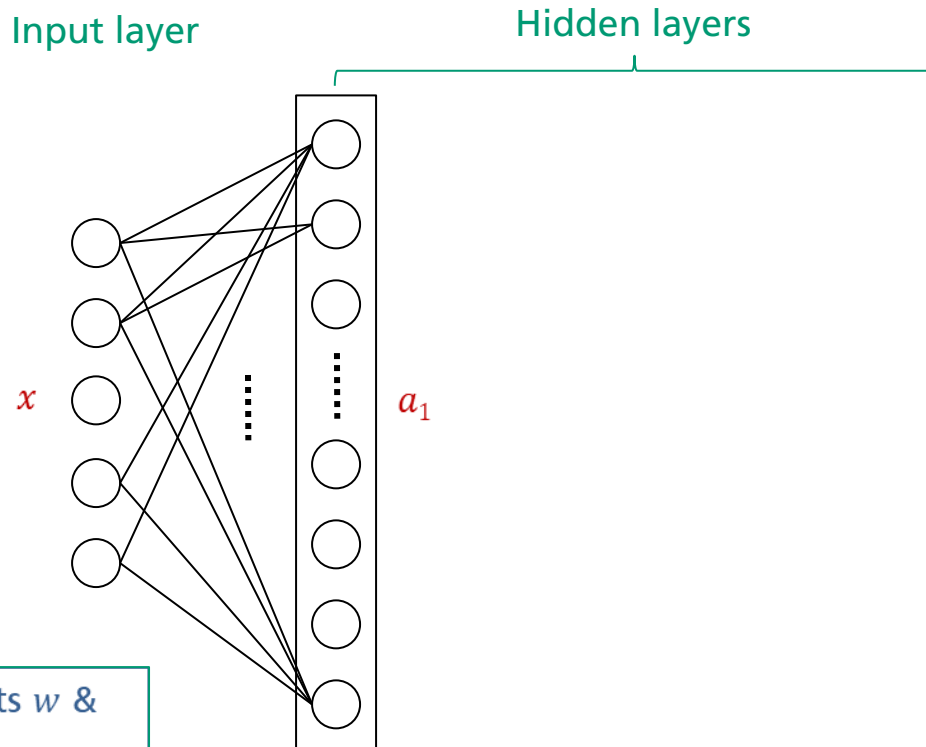
Input layer



Own

# Deep Learning

## Fully-connected (Deep) Neural Networks



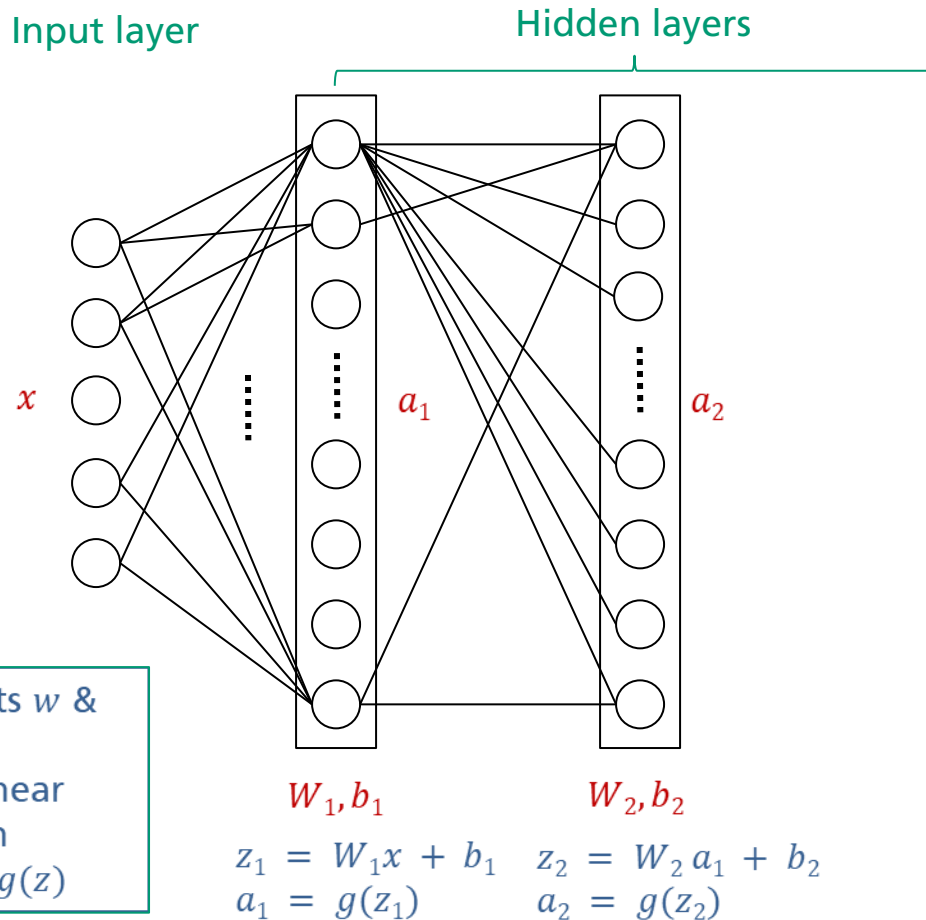
- 1) Weights  $w$  & biases  $b$
- 2) Non-linear activation function  $g(z)$

$$W_1, b_1$$
$$z_1 = W_1 x + b_1$$
$$a_1 = g(z_1)$$

Own

# Deep Learning

## Fully-connected (Deep) Neural Networks



- 1) Weights  $w$  & biases  $b$
- 2) Non-linear activation function  $g(z)$

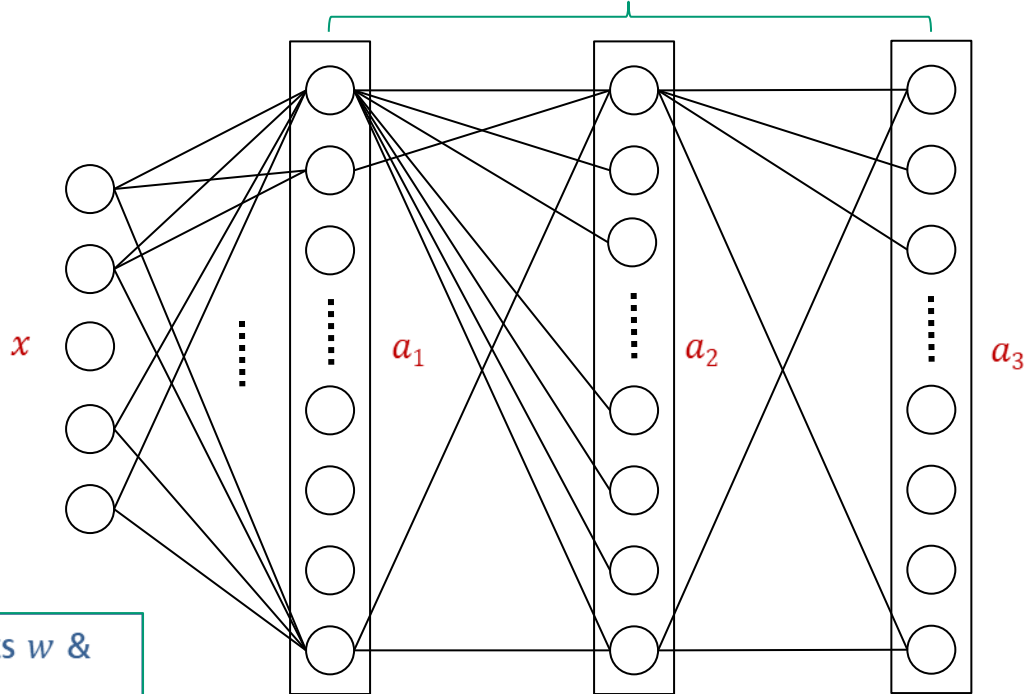
Own

# Deep Learning

## Fully-connected (Deep) Neural Networks

Input layer

Hidden layers



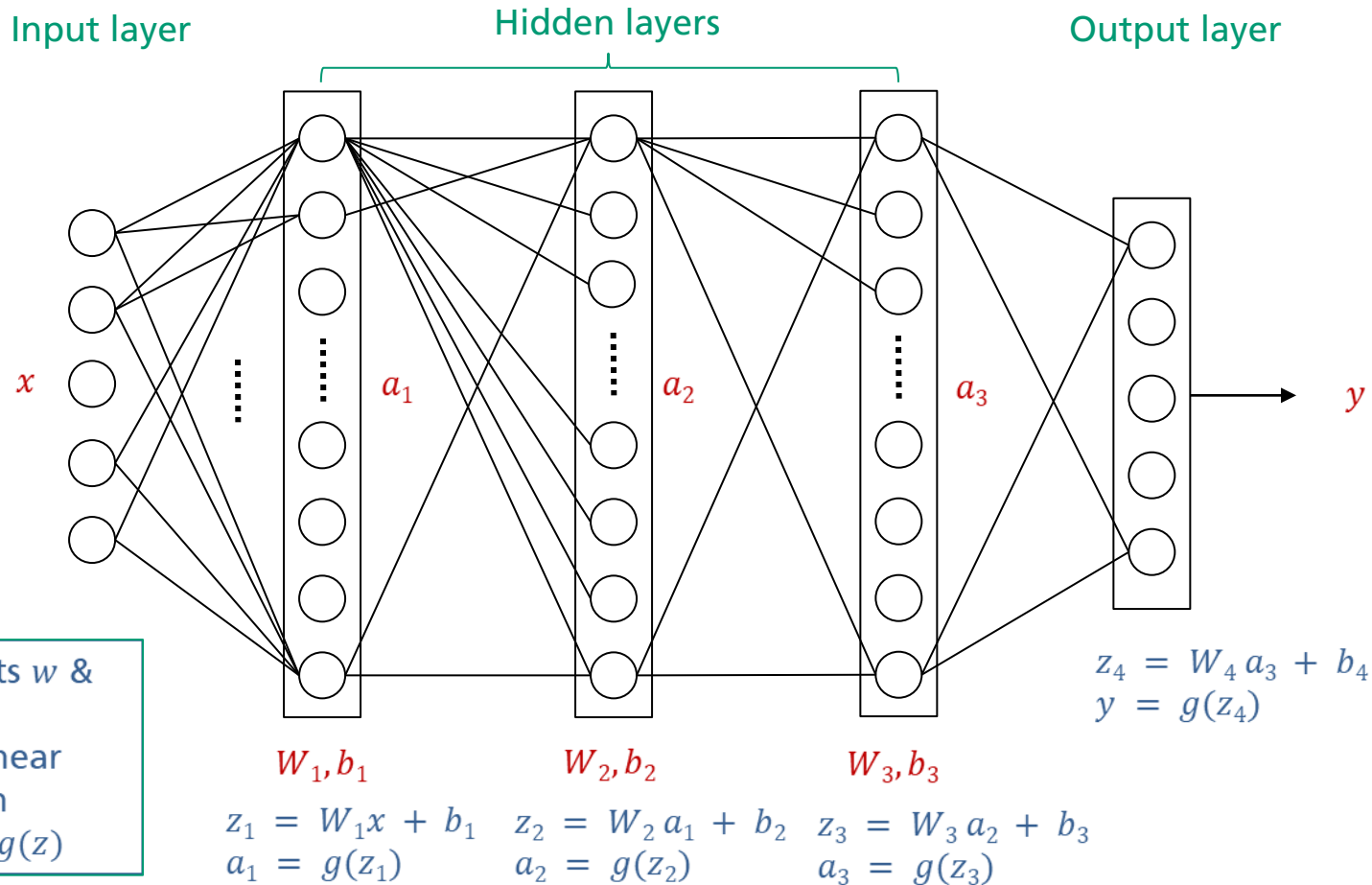
1) Weights  $w$  & biases  $b$   
2) Non-linear activation function  $g(z)$

$$\begin{aligned} z_1 &= W_1 x + b_1 & z_2 &= W_2 a_1 + b_2 & z_3 &= W_3 a_2 + b_3 \\ a_1 &= g(z_1) & a_2 &= g(z_2) & a_3 &= g(z_3) \end{aligned}$$

Own

# Deep Learning

## Fully-connected (Deep) Neural Networks

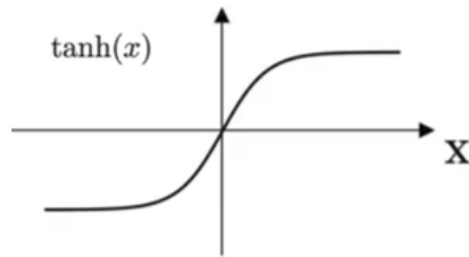


# Deep Learning

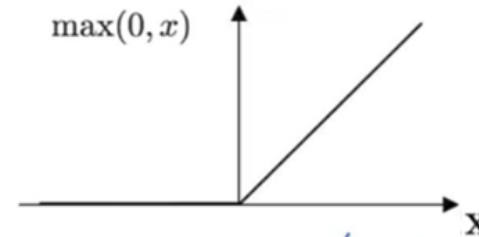
## Activation Functions

- Activation functions add non-linearity
- Make networks more powerful in (complex) pattern recognition
- Examples:

Hyper Tangent Function



ReLU Function



Sigmoid Function

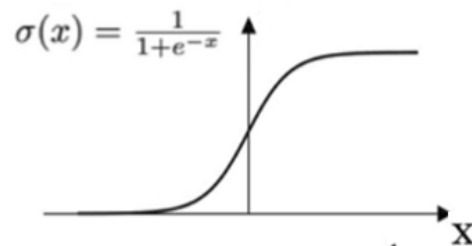


Fig. 12

# Deep Learning Training

- Overview

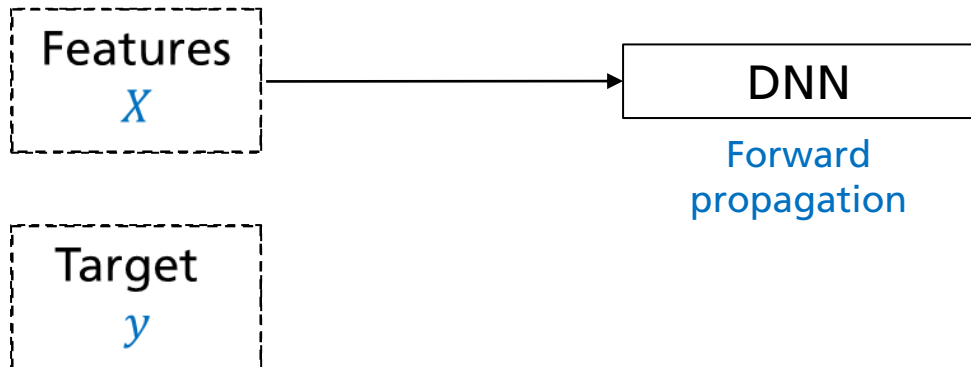
Features  
 $X$

Target  
 $y$

Own

# Deep Learning Training

## ■ Overview

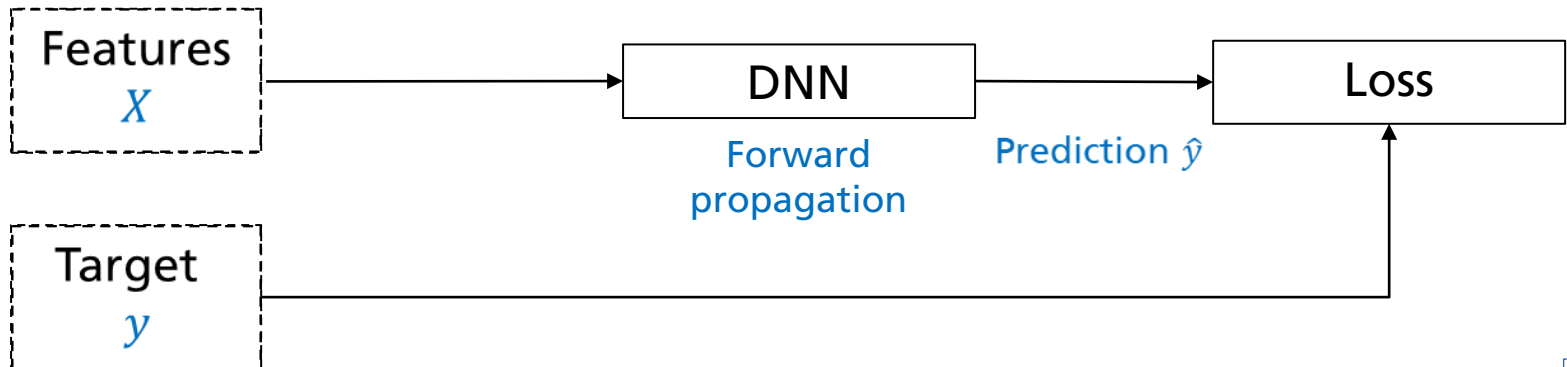


Own



# Deep Learning Training

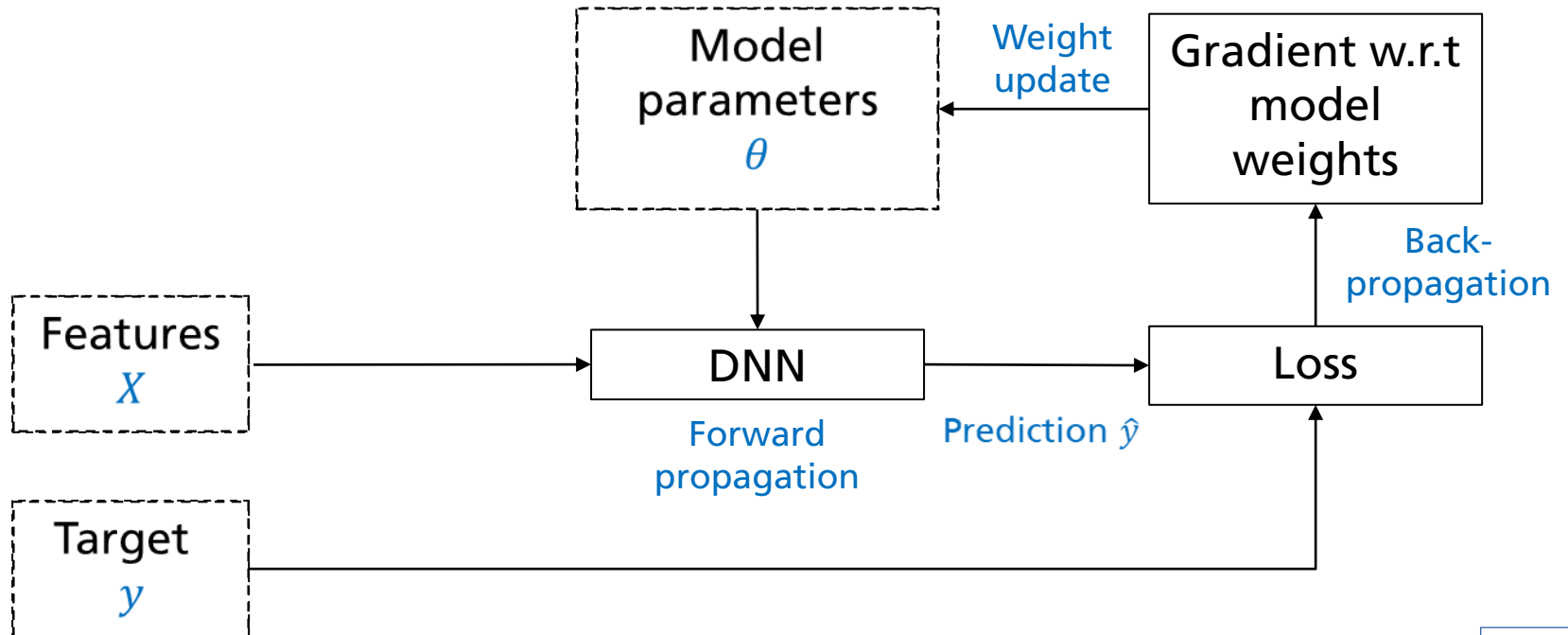
## ■ Overview



Own

# Deep Learning Training

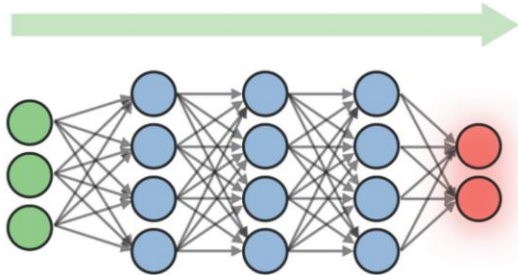
## ■ Overview



Own

# Deep Learning Training

- Forward propagation → propagate batch of training data through the network → compute loss (compare to targets)



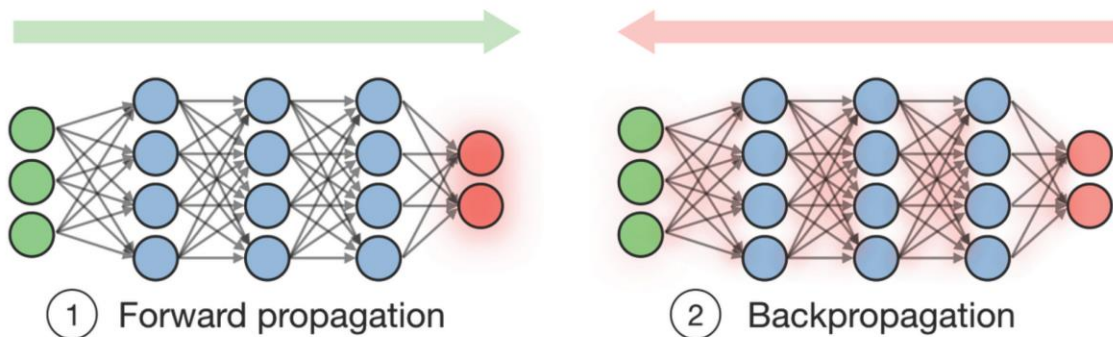
① Forward propagation

$$L(z, y) = - \left[ y \log(z) + (1 - y) \log(1 - z) \right]$$

Fig. 20

# Deep Learning Training

- Forward propagation → propagate batch of training data through the network → compute loss (compare to targets)
- Backpropagation → backpropagate loss → compute gradients of loss w.r.t. weights



$$L(z, y) = - \left[ y \log(z) + (1 - y) \log(1 - z) \right]$$

$$\frac{\partial L(z, y)}{\partial w}$$

Fig. 20

# Deep Learning Training

- Forward propagation → propagate batch of training data through the network → compute loss (compare to targets)
- Backpropagation → backpropagate loss → compute gradients of loss w.r.t. weights
- Weights update → use gradients & learning rate to update weights

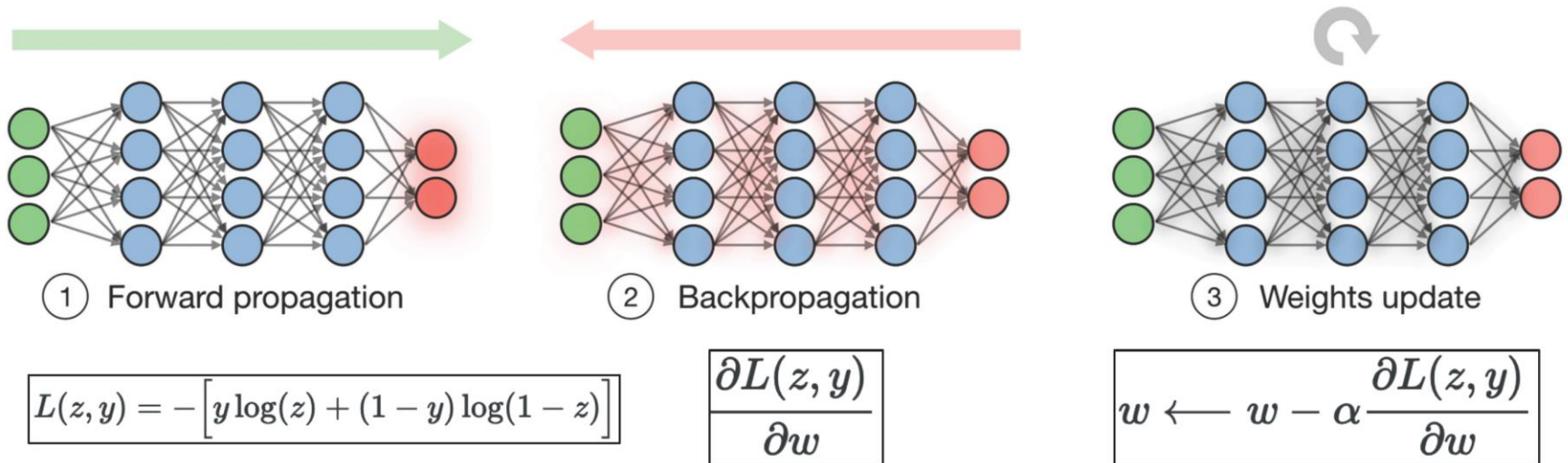
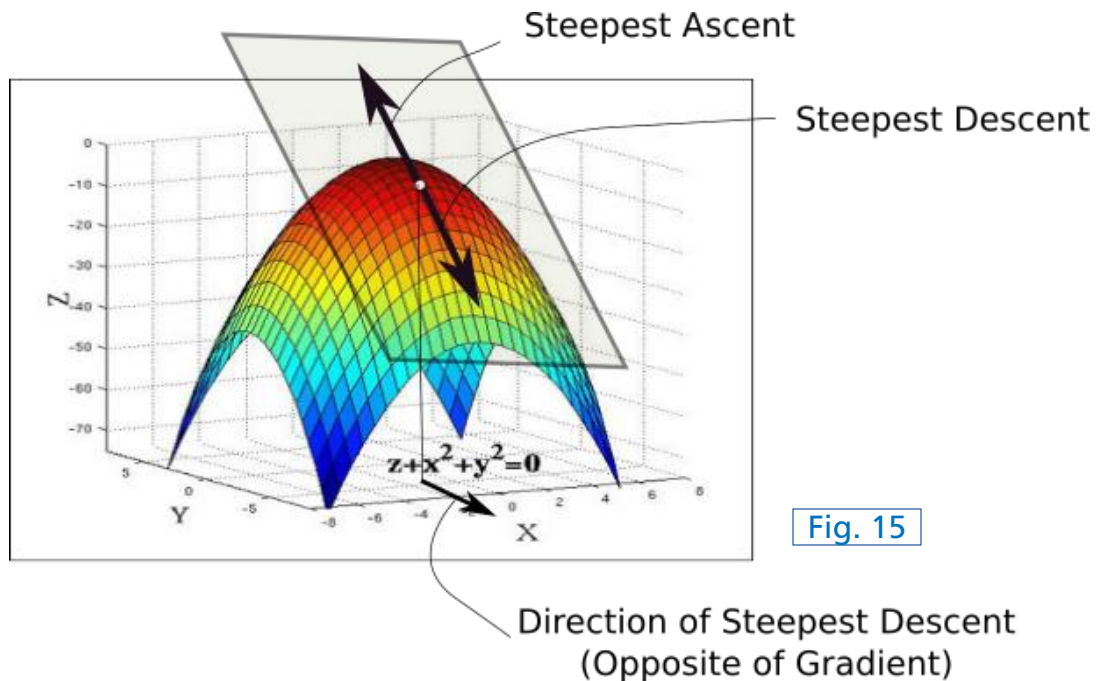


Fig. 20

# Deep Learning Training

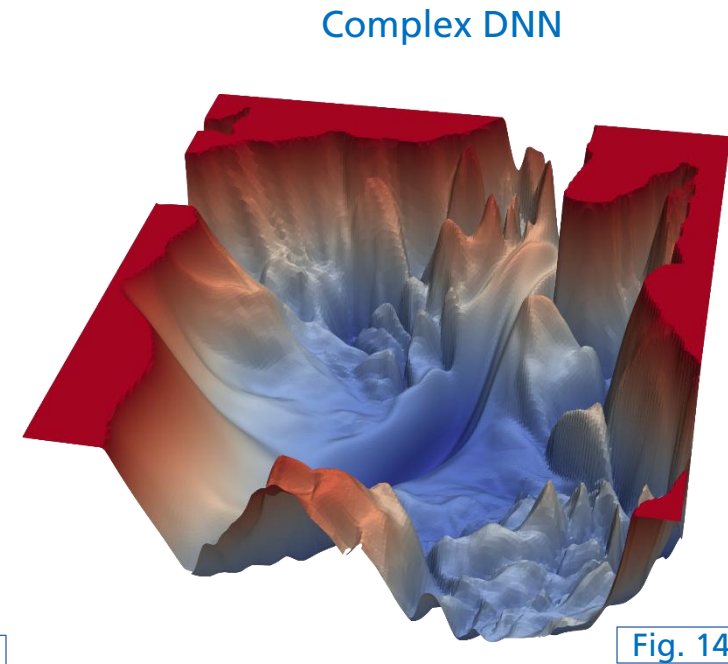
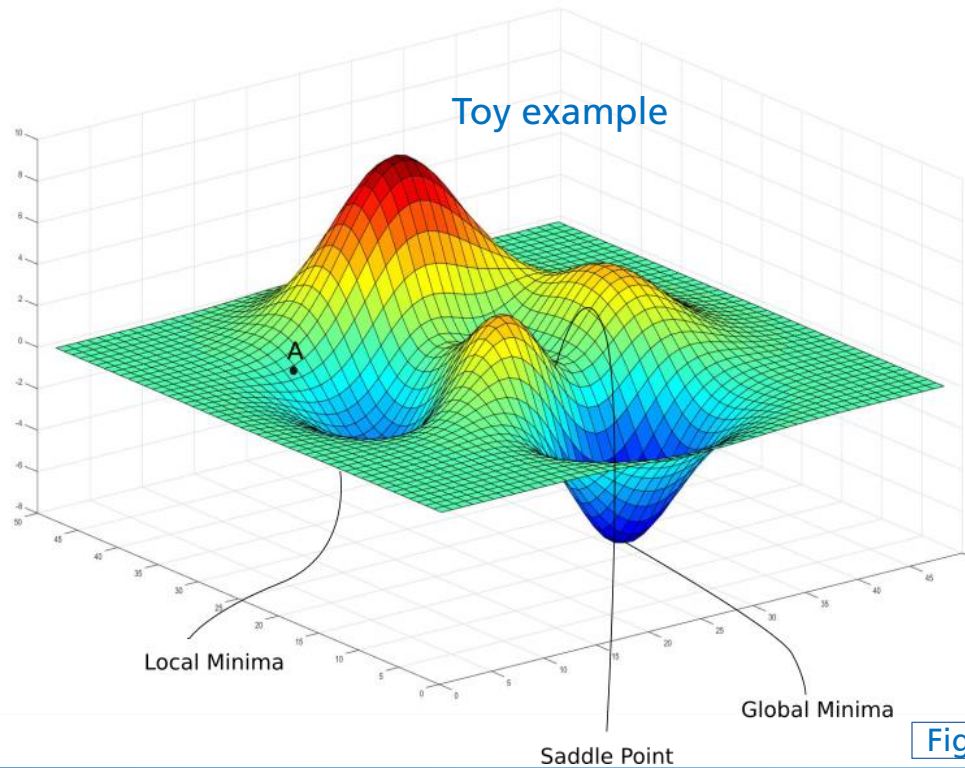
- Gradient descent
  - Move in opposite direction of gradient
  - Learning rate effects step size



# Deep Learning Training

- Loss contour

- Goal → find global minima



# Deep Learning Playground

- A neural network playground!
  - <https://playground.tensorflow.org>



# Deep Learning

## Convolutional Neural Networks (CNN)

- Convolutional layers
  - "Convolution" → (local) dot-product between filter and input

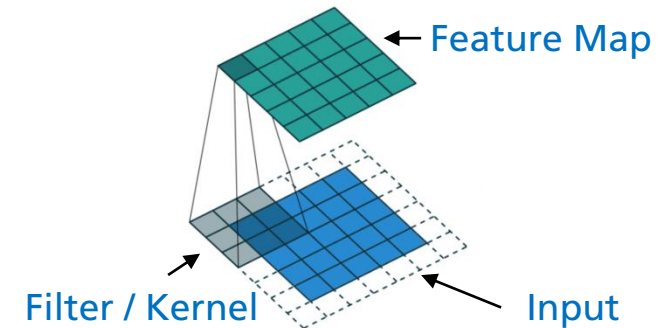


Fig. 16

# Deep Learning

## Convolutional Neural Networks (CNN)

- Convolutional layers
  - "Convolution" → (local) dot-product between filter and input
  - Shared weights (across input)

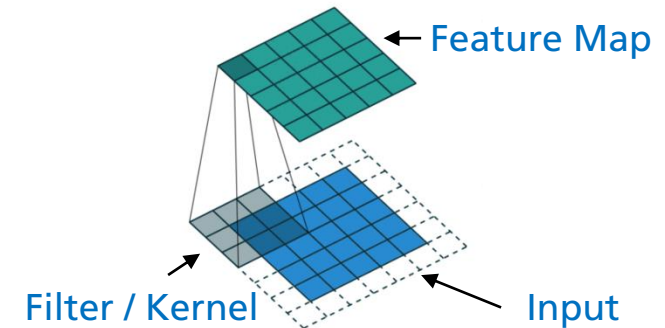


Fig. 16

# Deep Learning

## Convolutional Neural Networks (CNN)

- Convolutional layers
  - "Convolution" → (local) dot-product between filter and input
  - Shared weights (across input)
  - translation of input → translation of activations (equivariance)

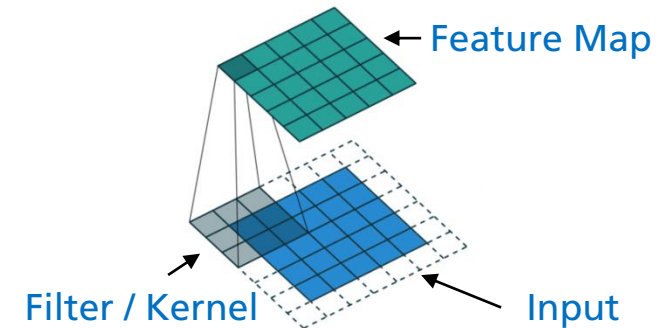


Fig. 16

# Deep Learning

## Convolutional Neural Networks (CNN)

### ■ Convolutional layers

- "Convolution" → (local) dot-product between filter and input
- Shared weights (across input)
- translation of input → translation of activations (equivariance)

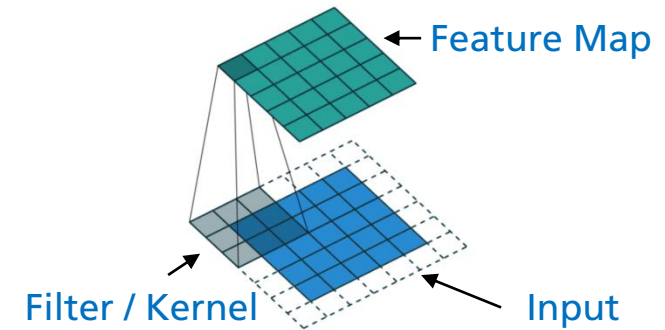


Fig. 16

### ■ Pooling → local aggregation / down-sampling

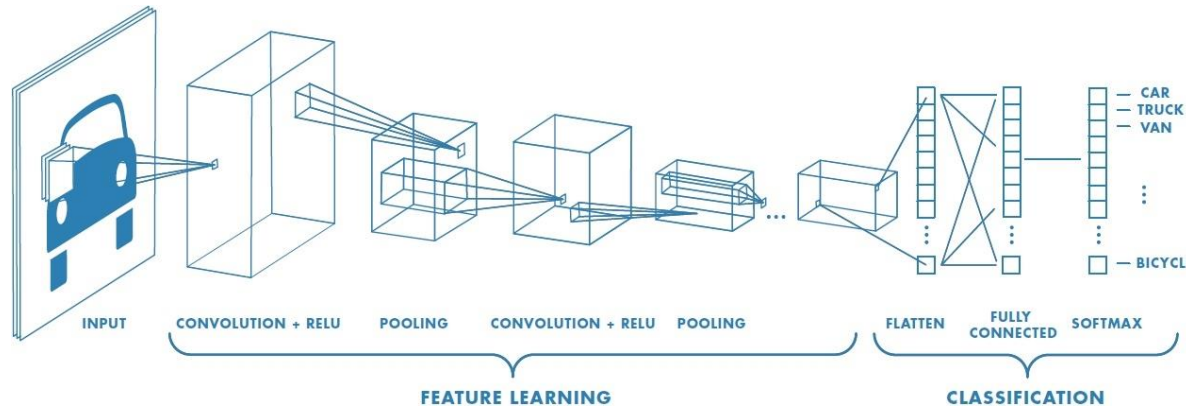


Fig. 17

# Audio Processing Programming Session



Fig. 2.1

# References

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# Images

Fig. 1: [Machine Learning, 2016], p. 4, Fig. 2

Fig. 2: <https://i0.wp.com/www.sthda.com/sthda/RDoc/figure/clustering/partitioning-cluster-analysis-k-means-plot-4-groups-1.png>

Fig. 3: <https://i.stack.imgur.com/hsilO.png> ([https://scikit-learn.org/stable/auto\\_examples/classification/plot\\_classifier\\_comparison.html](https://scikit-learn.org/stable/auto_examples/classification/plot_classifier_comparison.html))

Fig. 4: [https://miro.medium.com/max/975/1\\*OyYyr9qY-w8RkaRh2TKo0w.png](https://miro.medium.com/max/975/1*OyYyr9qY-w8RkaRh2TKo0w.png) (reproduced)

Fig. 5: <https://lilianweng.github.io/lil-log/assets/images/self-sup-lecun.png>

Fig. 6: <https://www.asimovinstitute.org/wp-content/uploads/2019/04/NeuralNetworkZoo20042019.png>

Fig. 7: <https://www.educative.io/api/edpresso/shot/6668977167138816/image/5033807687188480>

Fig. 8: [Virtanen, 2018], p. 170, Fig. 6.7

Fig. 9: [https://miro.medium.com/max/915/1\\*SJPacPhP4KDEB1AdhOFy\\_Q.png](https://miro.medium.com/max/915/1*SJPacPhP4KDEB1AdhOFy_Q.png)

Fig. 10: [https://www.skampakis.com/wp-content/uploads/2018/03/simple\\_neural\\_network\\_vs\\_deep\\_learning.jpg](https://www.skampakis.com/wp-content/uploads/2018/03/simple_neural_network_vs_deep_learning.jpg)

Fig. 11: [https://pic4.zhimg.com/80/v2-057b248288a8af2f01272a956f862873\\_1440w.png](https://pic4.zhimg.com/80/v2-057b248288a8af2f01272a956f862873_1440w.png)

Fig. 12: [https://blog.e-kursy.it/deeplearning4j-workshop/video/html/presentation\\_specific/img/4\\_activation\\_functions.png](https://blog.e-kursy.it/deeplearning4j-workshop/video/html/presentation_specific/img/4_activation_functions.png)

# Images

Fig. 13: <https://blog.paperspace.com/content/images/2018/05/challenges-1.png>

Fig. 14: <https://www.cs.umd.edu/~tomg/img/landscapes/noshort.png>

Fig. 15: <https://blog.paperspace.com/content/images/2018/05/grad.png>

Fig. 16: <https://www.wandb.com/articles/intro-to-cnns-with-wandb>

Fig. 17: <https://www.freecodecamp.org/news/an-intuitive-guide-to-convolutional-neural-networks-260c2de0a050/>

Fig. 18: <https://wiki.tum.de/download/attachments/22578349/RNN1.png>

Fig. 19: <https://stanford.edu/~shervine/teaching/cs-230/illustrations/architecture-rnn-ltr.png>

Fig. 20: [Srihari, 2020], p.8, (Fig. 1)



# Images

Fig. 1:

# References

- [1] Sternberg, R. J. (2022). human intelligence. Encyclopedia Britannica. <https://www.britannica.com/science/human-intelligence-psychology>
- [2] Gross, R., Psychology (2015). The Science of Mind and Behaviour, Hodder Education
- [3] Legg, S., Hutter, M. (2007). Universal Intelligence: A Definition of Machine Intelligence. Minds & Machines 17, 391–444
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- [5] Koza, J. R., Bennett, F. H., Andre, D., Keane, M. A. (1996). Automated Design of Both the Topology and Sizing of Analog Electrical Circuits Using Genetic Programming. Artificial Intelligence in Design '96. Springer. pp. 151–170.

# Audio

[Audio 1] <https://freesound.org/people/xserra/sounds/196765/>

[Audio 2] <https://freesound.org/people/IliasFlou/sounds/498058/> (~0:00 – 0:05)

[Audio 3] <https://freesound.org/people/danlucaz/sounds/517860/> (~0:00 – 0:05)

[Audio 4] <https://freesound.org/people/LENBA/sounds/489398/> (~0:00 – 0:07)