

AI-based Audio Analysis of Music and Soundscapes

Research Projects

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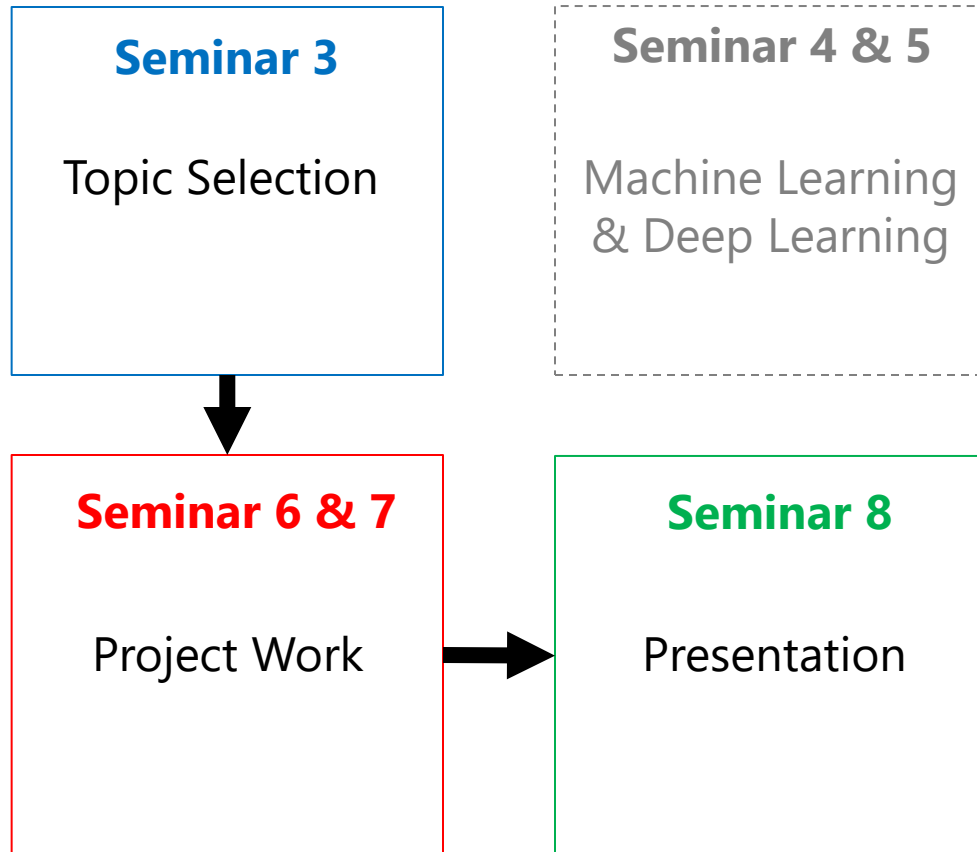
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Outline

- General Comments
- Dataset sources
- Possible Topics



Research Project Timeline



Research Project Process

- Form group of 2-3 students & select a research topic
 - Research question?
 - Short literature review
 - How to split the workload?
 - Dataset(s)?
 - Think about
 - Audio feature representation
 - Modeling approach (machine learning)
 - Evaluation strategy (metrics, dataset split)
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Audio Datasets

- <https://www.audiocontentanalysis.org/datasets.html>
- <https://ismir.net/resources/datasets/>
- <https://www.idmt.fraunhofer.de/en/publications/datasets.html>
- <https://zenodo.org>
- <https://homepages.tuni.fi/toni.heittola/datasets>
- <https://towardsdatascience.com/40-open-source-audio-datasets-for-ml-59dc39d48f06>

MIR



Env. Sounds



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Audio

- Get familiar with the audio material (listen to examples)
 - Describe the audio
 - What is audible? (isolated sounds / sound mixtures / notes / melodies ...)
 - Sample rate, #channels
 - How was the audio recorded?
 - Studio vs. field recording
 - Under which license was the dataset published?
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Research Project Annotation

- Describe the available annotations
 - Which classes exist?
 - How are they distributed?
 - (Annotate if necessary)
 - How many annotators? Which background?
 - Does the dataset provide a pre-defined split into training/test sets?
 - If not, how you could create such a split? (*make your research reproducible!*)
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Task & Modeling

- Which task do you want to solve using audio processing & machine learning?
 - Classification / regression ...
- What could be a good (quick to implement) baseline algorithm?
- How can you evaluate the performance of your algorithm?

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Baseline System

- Baseline system / Processing pipeline
 - Import audio data
 - Import annotations
 - Normalize data
 - Data split (training set / test set)
 - Audio feature extraction
 - Setup modeling algorithm (classifier)
 - Train classifier
 - Evaluate classifier with test set
 - Error analysis
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Improvements & Documentation

- Improve baseline system
 - Try different feature representations & modeling algorithms
 - Repeat evaluation
- Documentation
 - Short presentation (4-5 slides)
 - Include audio examples & plots
 - (online documentation?)

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Topic #1: Sound Event Classification



- Dataset
 - ESC-50 datasets (<https://github.com/karolpiczak/ESC-50>)
 - Task
 - Classify isolated sound recordings (5s) into 50 sound classes
 - Aspects to look deeper into
 - Compare different spectrogram representations (STFT, Mel Spectrogram etc.)
 - Data augmentation (<https://github.com/iver56/audiomentations>)
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Topic #2: Vehicle Type Classification



- Dataset
 - IDMT-TRAFFIC
(<https://www.idmt.fraunhofer.de/en/publications/datasets/traffic.html>)
 - Task
 - Vehicle type classification (bus, car, motorcycle, truck)
 - Movement direction estimation (left > right, right > left)
 - Aspects to look deeper into
 - Classify between noisy sound classes
 - How to analyze stereo signals (time-of-arrival differences)
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Topic #3: Bird Activity Detection



- Dataset
 - warblrb10k dataset (<https://dcase.community/challenge2018/task-bird-audio-detection>) - 2,000 smartphone recordings
 - Task
 - Classify a 10s audio recording for bird activity (active / not active)
 - Aspects to look deeper into
 - How to deal with large variety of background sounds?
 - Convolutional Neural Networks to learn spectro-temporal patterns (bird vocalizations)
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Topic #4: Acoustic Scene Classification



- Dataset

- DCASE-2013-Task1 (<https://dcase.community/challenge2013/task-acoustic-scene-classification>)

- Task

- Classify the acoustic scene (10 classes) given a 30s binaural audio recording

- Aspects to look deeper into

- How to summarize long-term characteristics of audio signals?
- Convolutional Neural Networks

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Topic #5: Music Genre Classification



- Dataset
 - FMA-small (<https://github.com/mdeff/fma>) – 8000 30s tracks, 8 genres
- Task
 - Classify the music genre
- Aspects to look deeper into
 - Compare different audio features (rhythm, harmony, timbre)

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Topic #6: Music Instrument Classification



- Dataset
 - MedleyDB (<https://medleydb.weebly.com/>) – 196 multitracks
- Task
 - Instrument recognition in multitimbral mixtures or classifying individual stems (one instrument active per stem)
- Aspects to look deeper into
 - How robust is instrument recognition vs. #overlapping instruments?
 - How does instrumentation relate to music genre (also annotated)?
 - Co-occurrence matrix

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Topic #7: Chord Recognition



- Dataset
 - IDMT-SMT-CHORDS
(<https://www.idmt.fraunhofer.de/en/publications/datasets/chords.html>)
 - Task
 - Estimate chord type (3-voiced / 4-voiced chords) from keyboard instruments / guitars
 - Aspects to look deeper into
 - Compare classical approach (template matching on chroma vectors) with deep learning based approach (CNN)
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Topic #8: Record-Your-Own-Soundscapes

- Dataset
 - Soundscape recordings
- Task
 - Sound Event Detection
 - Annotation using Sonic Visualiser
- Aspects to look deeper into
 - Annotator Agreement
 - Background Noises
 - Temporal long-term structure of audio recordings



Fig. 1

Tools

- Python programming
 - Jupyter notebook (<https://jupyter.org/>)
 - Google Colab (<https://colab.research.google.com>)
 - Audio Editing/Processing
 - Audacity (<https://www.audacityteam.org/>)
 - Annotation
 - Sonic Visualiser (<https://www.sonicvisualiser.org/>)
 - Presentation
 - Powerpoint / Google Slides
 - Data Sharing
 - Dropbox / Google Drive
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Images

Fig. 1: <https://wra-ca.com/wp-content/uploads/2021/02/AudioMoth-photo.jpg>

